

Art & design



develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

improve mastery of art & design techniques, including drawing, painting & sculpture with a range of materials
e.g. pencil, charcoal, paint, clay

create sketch books to record observations & use them to review & revisit ideas.

learn about great artists, architects & designers in history.

using painting to develop & share ideas, experiences & imagination.

using sculpture to develop & share ideas, experiences & imagination.

using drawing to develop & share ideas, experiences & imagination.

developing a wide range of art & design techniques in colour, pattern, texture, line, shape, form & space.

using a range of materials creatively to design & make products.

learning about the work of a range of artists, craft makers & designers, making comparisons & linking to their own work.

Independent learning opportunities via continuous provision:

independent daily access to paints (inc powder, ready mix & watercolours) a range of paintbrushes & a selection of paper for children to experiment with

access to a wide range of mark making materials e.g. pens, pencils, chalks, crayons, pastels, charcoal etc both indoors/outdoors for children to draw, sketch & colour

Fine Motor Skills

weekly 'Funky Finger' sessions using a range of materials e.g. glass pebbles, pom poms etc to create lines, patterns & shapes

Pen Disco - exploring shapes and patterns linked to handwriting

Drawing Club & 'Draw with Rob' linked to familiar stories & cartoons

loose parts e.g. pine cones, shells, sticks, rocks, tyres, crates etc indoor & outdoor for children to explore & create their own transient art

using ICT e.g. 2 Simple: 2Paint to draw/paint pictures to share experiences & ideas

'Squiggle while you wiggle' mark making club for EYFS

Creating with Materials

termly visits to the beach & Brierdene with opportunities for children to make transient art

